

## Lecture 16 - Nov 7

### Inheritance

***SMS: Attempts without Inheritance***

***SMS: Use of extend, super***

***Visibility: Project, Package, Class***

## Announcements

Lab2

- **ProgTest2**: guide
- **Lab3** due this Wednesday (equals & copy constructor)
- **WrittenTest2** results released on Friday
- **ProgTest1**: Visit office hours to discuss your solution

# First Design Attempt

design flaws  
no implementation  
flaws

```
public class Student {  
    private Course[] courses;  
    private int noc;  
  
    private int kind; RS  
    private double premiumRate;  
    private double discountRate;  
  
    public Student (int kind){  
        this.kind = kind;  
    }  
    ...  
}
```

↓ Student rs = new Student(1);

Student nrs = new Student(2);

... rs. getTuition()  
nrs. getTuition()

```
public double getTuition(){  
    double tuition = 0;  
    for(int i = 0; i < this.noc; i++){ base  
        tuition += this.courses[i].fee;  
    }  
    if (this.kind == 1) {  
        return tuition * this.premiumRate;  
    }  
    else if (this.kind == 2) {  
        return tuition * this.discountRate;  
    }  
}
```

```
public void register(Course c){  
    int MAX = -1;  
    if (this.kind == 1) { MAX = 6; }  
    else if (this.kind == 2) { MAX = 4; }  
    if (this.noc == MAX) { /* Error */ }  
    else {  
        this.courses[this.noc] = c;  
        this.noc ++;  
    }  
}
```

# First Design Attempt

```
public class Student {  
    private Course[] courses;  
    private int noc;  
  
    private int kind;  
    private double premiumRate;  
    private double discountRate;  
  
    public Student (int kind){  
        this.kind = kind;  
    }  
    ...  
}
```

*Handwritten notes:*  
- A pink box highlights the fields `premiumRate` and `discountRate`.  
- An arrow labeled "RS" points to `premiumRate`.  
- An arrow labeled "NRS" points to `discountRate`.  
- A pink arrow points from the text "should be separated to diff classes" to the `Student` class definition.

```
public double getTuition(){  
    double tuition = 0;  
    for(int i = 0; i < this.noc; i++){  
        tuition += this.courses[i].fee;  
    }  
    if (this.kind == 1) {  
        return tuition * this.premiumRate;  
    }  
    else if (this.kind == 2) {  
        return tuition * this.discountRate;  
    }  
}
```

```
public void register(Course c){  
    int MAX = -1;  
    if (this.kind == 1) { MAX = 6; }  
    else if (this.kind == 2) { MAX = 4; }  
    if (this.noc == MAX) { /* Error */ }  
    else {  
        this.courses[this.noc] = c;  
        this.noc ++;  
    }  
}
```

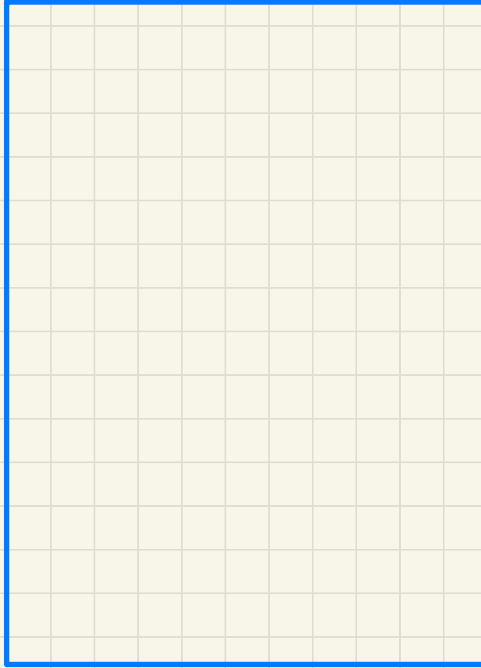
Good design?

Judge by

**Cohesion**

*Handwritten notes:*  
- "should be separated to diff classes" (pink arrow pointing to the `Student` class).  
- "a class collects attr/methods relevant to a common theme" (purple arrow pointing to the `Cohesion` box).

# Superman Class



all attr/methods  
for solving a  
problem  
go into this  
single  
class

# First Design Attempt

```
public class Student {  
    private Course[] courses;  
    private int noc;  
    private int kind;  
    private double premiumRate;  
    private double discountRate;  
  
    public Student (int kind){  
        this.kind = kind;  
    }  
}
```

```
public double getTuition(){  
    double tuition = 0;  
    for(int i = 0; i < this.noc; i++){  
        tuition += this.courses[i].fee;  
    }  
    if (this.kind == 1) {  
        return tuition * this.premiumRate;  
    }  
    else if (this.kind == 2) {  
        return tuition * this.discountRate;  
    }  
    else if (this.kind == 3) {  
        // ...  
    }  
}
```

```
public void register(Course c){  
    int MAX = -1;  
    if (this.kind == 1) { MAX = 6; }  
    else if (this.kind == 2) { MAX = 4; }  
    if (this.noc == MAX) { /* Error */ }  
    else {  
        this.courses[this.noc] = c;  
        this.noc ++;  
    }  
}
```

## Good design?

Judge by Single Choice Principle

- **Repeated** if-conditions
- A new kind is **introduced**?
- An existing kind is **obsolete**?

Compare with inheritance: the dynamic type is an automatic mechanism for managing student objects.

no duplicates is a change is needed only one place needs to be changed

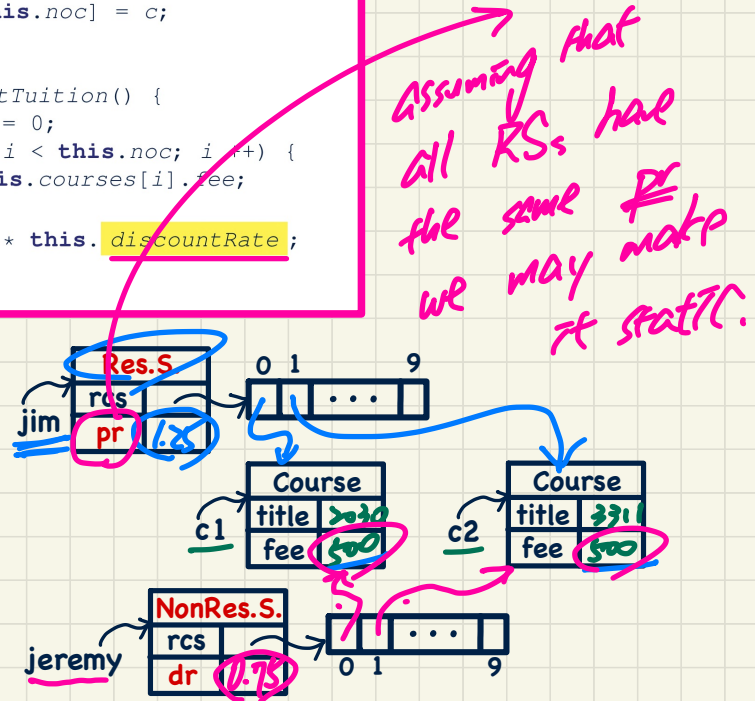
else if (this.kind == 3) {  
 ...  
}

# Testing Student Classes (without inheritance)

```
public class ResidentStudent {
    private String name;
    private Course[] courses; private int noc;
    private double premiumRate; /* assume a m
    public ResidentStudent (String name) {
        this.name = name;
        this.courses = new Course[10];
    }
    public void register(Course c) {
        this.courses[this.noc] = c;
        this.noc ++;
    }
    public double getTuition() {
        double tuition = 0;
        for(int i = 0; i < this.noc; i++) {
            tuition += this.courses[i].fee;
        }
        return tuition * this.premiumRate;
    }
}
```

```
public class NonResidentStudent {
    private String name;
    private Course[] courses; private int noc;
    private double discountRate; /* assume a
    public NonResidentStudent (String name) {
        this.name = name;
        this.courses = new Course[10];
    }
    public void register(Course c) {
        this.courses[this.noc] = c;
        this.noc ++;
    }
    public double getTuition() {
        double tuition = 0;
        for(int i = 0; i < this.noc; i++) {
            tuition += this.courses[i].fee;
        }
        return tuition * this.discountRate;
    }
}
```

```
public class StudentTester {
    public static void main(String[] args) {
        Course c1 = new Course("EECS2030", 500.00); /* title and fee */
        Course c2 = new Course("EECS331", 500.00); /* title and fee */
        ResidentStudent jim = new ResidentStudent("J. Davis");
        jim.setPremiumRate(1.25);
        jim.register(c1); jim.register(c2);
        NonResidentStudent jeremy = new NonResidentStudent("J. Gibbons");
        jeremy.setDiscountRate(0.75);
        jeremy.register(c1); jeremy.register(c2);
        System.out.println("Jim pays " + jim.getTuition());
        System.out.println("Jeremy pays " + jeremy.getTuition());
    }
}
```



# Student Classes (without inheritance): Maintenance (1)

```
public class ResidentStudent {
    private String name;
    private Course[] courses; private int noc;
    private double premiumRate; /* assume a m
    public ResidentStudent (String name) {
        this.name = name;
        this.courses = new Course[10];
    }
    public void register(Course c) {
        this.courses[this.noc] = c; ✓
        this.noc ++;
    }
    public double getTuition() {
        double tuition = 0;
        for(int i = 0; i < this.noc; i ++) {
            tuition += this.courses[i].fee;
        }
        return tuition * this.premiumRate;
    }
}
```

add constraint

```
public class NonResidentStudent {
    private String name;
    private Course[] courses; private int noc;
    private double discountRate; /* assume a
    public NonResidentStudent (String name) {
        this.name = name;
        this.courses = new Course[10];
    }
    public void register(Course c) {
        this.courses[this.noc] = c;
        this.noc ++;
    }
    public double getTuition() {
        double tuition = 0;
        for(int i = 0; i < this.noc; i ++) {
            tuition += this.courses[i].fee;
        }
        return tuition * this.discountRate;
    }
}
```

add constraint

Maintenance e.g., a new registration constraint:

```
if(numberOfCourses >= MAX_ALLOWANCE) {
    throw new TooManyCoursesException("Too Many Courses");
}
else { ... }
```



## Student Classes (**without** inheritance): Maintenance (2)

```
public class ResidentStudent {
    private String name;
    private Course[] courses; private int noc;
    private double premiumRate; /* assume a m
    public ResidentStudent (String name) {
        this.name = name;
        this.courses = new Course[10];
    }
    public void register(Course c) {
        this.courses[this.noc] = c;
        this.noc ++;
    }
    public double getTuition() {
        double tuition = 0;
        for(int i = 0; i < this.noc; i ++) {
            tuition += this.courses[i].fee;
        }
        return tuition * this.premiumRate;
    }
}
```

```
public class NonResidentStudent {
    private String name;
    private Course[] courses; private int noc;
    private double discountRate; /* assume a
    public NonResidentStudent (String name) {
        this.name = name;
        this.courses = new Course[10];
    }
    public void register(Course c) {
        this.courses[this.noc] = c;
        this.noc ++;
    }
    public double getTuition() {
        double tuition = 0;
        for(int i = 0; i < this.noc; i ++) {
            tuition += this.courses[i].fee;
        }
        return tuition * this.discountRate;
    }
}
```

Maintenance e.g., a new **tuition** formula:

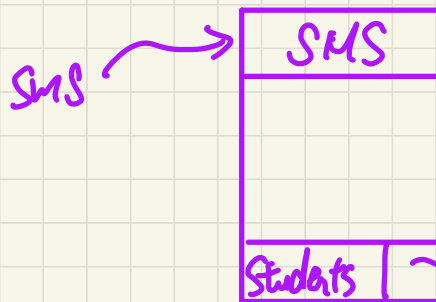
```
/* ... can be premiumRate or discountRate */
...
return tuition * inflationRate * ...;
```

class RS

class NRS

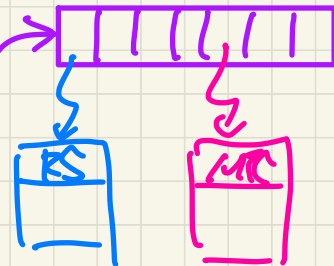
class SMS {  
}

RS[] students = new RS[100];  
students[0] = new RS(...); ✓  
students[1] = new NRS(...); ✗  
at runtime:



! No  
! No  
poor design.

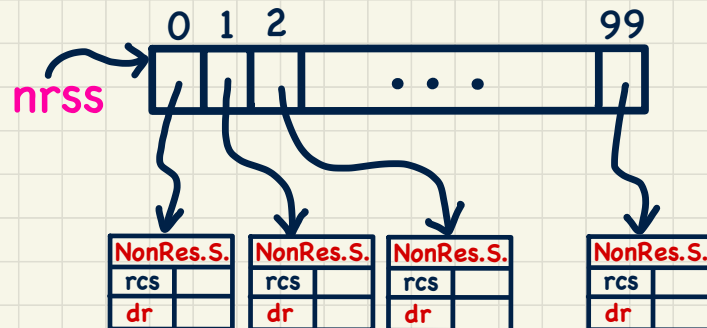
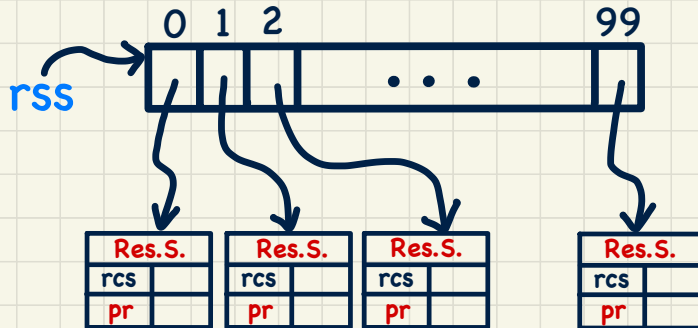
Object[] students =  
students[0] = new RS(...); ✓  
students[1] = new NRS(...); ✓



## A Collection of Students (**without** inheritance)

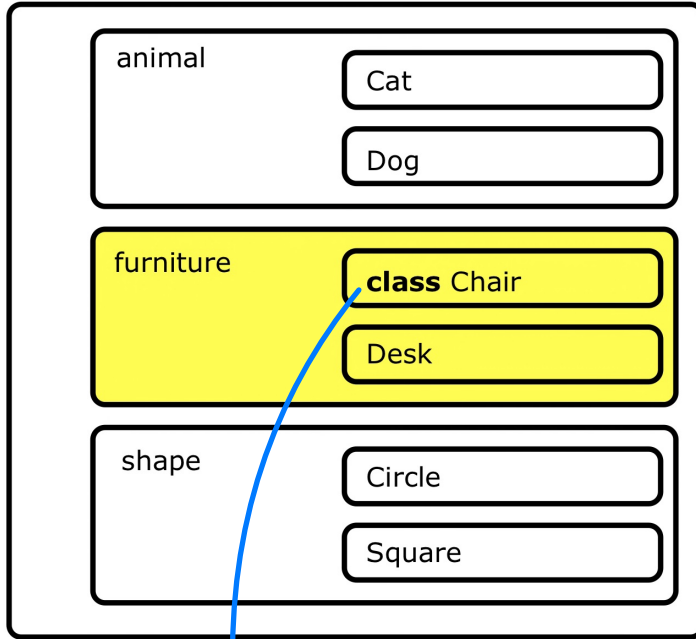
```
public class StudentManagementSystem {  
    private ResidentStudent[] rss;  
    private NonResidentStudent[] nrss;  
    private int nors; /* number of resident students */  
    private int nonrs; /* number of non-resident students */  
    public void addRS(ResidentStudent rs) { rss[nors]=rs; nors++; }  
    public void addNRS(NonResidentStudent nrs) { nrss[nonrs]=nrs; nonrs++; }  
    public void registerAll(Course c) {  
        for(int i = 0; i < nors; i++) { rss[i].register(c); }  
        for(int i = 0; i < nonrs; i++) { nrss[i].register(c); }  
    }  
}
```

multiple, duplicated loops are necessary 'i' multiple arrays



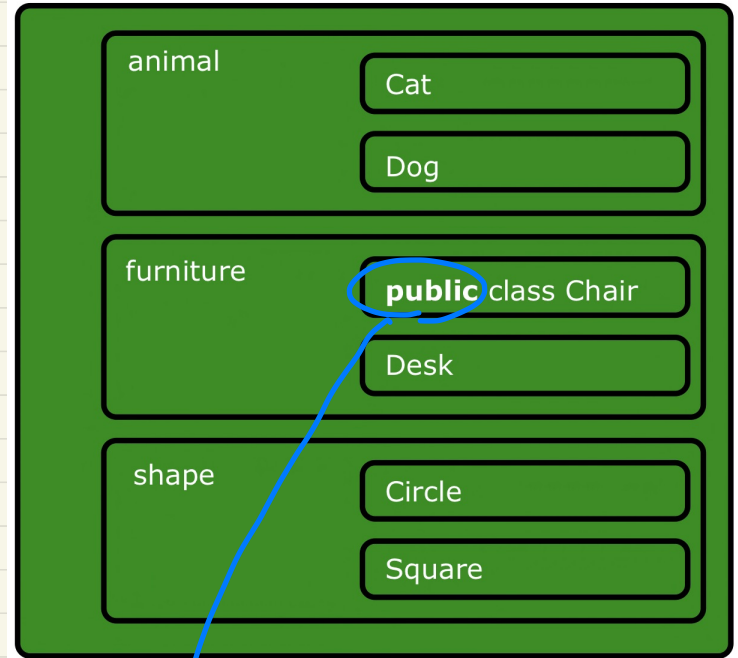
# Visibility: Classes

CollectionOfStuffs



without modifier

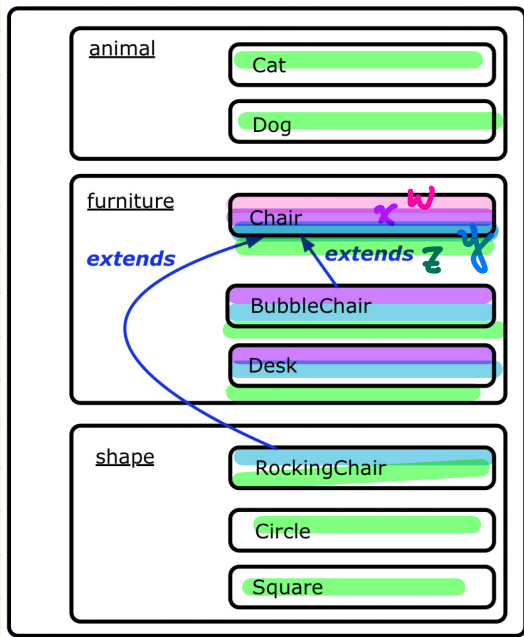
CollectionOfStuffs



open to all

# Visibility: Attributes and Methods

CollectionOfStuffs



```

public class Chair {
    private w;
    int x;
    protected int y;
    public int z;
}
  
```

① Visible to subclasses in either the same package of the package.

2. other classes in the same package

as if: no modifier + subclasses in other packages.

	CLASS	PACKAGE	SUBCLASS (same pkg)	SUBCLASS (different pkg)	NON-SUBCLASS (across Project)
public	Green	Green	Green	Green	Green
protected	Green	Green	Green	Green	Red
no modifier	Green	Green	Green	Red	Red
private	Green	Red	Red	Red	Red

# Student Classes (with inheritance)

```
class Student {  
    String name;  
    Course[] registeredCourses;  
    int numberOfCourses;  
    Student (String name) {  
        this.name = name;  
        registeredCourses = new Course[10];  
    }  
    void register(Course c) {  
        registeredCourses[numberOfCourses] = c;  
        numberOfCourses ++;  
    }  
    double getTuition() {  
        double tuition = 0;  
        for(int i = 0; i < numberOfCourses; i++) {  
            tuition += registeredCourses[i].fee;  
        }  
        return tuition; /* base amount only */  
    }  
}
```

declare what's in common  
among subclasses  
↳ RS  
↳ NRS

parent  
version

base  
amt.  
calculation  
(shared among  
classes)

inherited,  
overridable  
version

```
class ResidentStudent extends Student {  
    double premiumRate; /* there's a mutator meth  
    ResidentStudent (String name) { super(name); }  
    /* register method is inherited */  
    double getTuition() {  
        double base = super.getTuition();  
        return base + premiumRate;  
    }  
}
```

inherit  
everything from  
parent

calling  
the constructor  
in parent class

return the base amt. calculation from parent class

```
class NonResidentStudent extends Student {  
    double discountRate; /* there's a mutator method  
    NonResidentStudent (String name) { super(name); }  
    /* register method is inherited */  
    double getTuition() {  
        double base = super.getTuition();  
        return base * discountRate;  
    }  
}
```